

4-1 Skills Practice**Graphing Quadratic Functions**

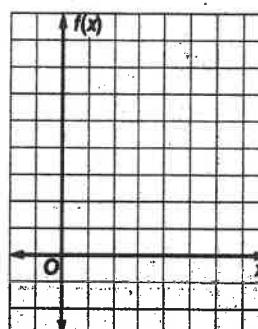
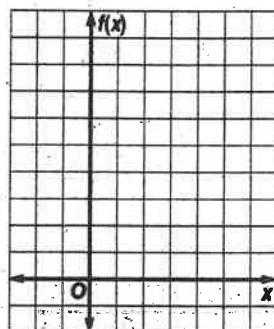
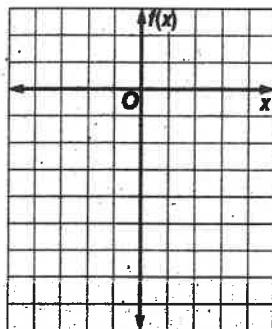
Complete parts a–c for each quadratic function.

- Find the y -intercept, the equation of the axis of symmetry, and the x -coordinate of the vertex.
- Make a table of values that includes the vertex.
- Use this information to graph the function.

1. $f(x) = -2x^2$

2. $f(x) = x^2 - 4x + 4$

3. $f(x) = x^2 - 6x + 8$



Determine whether each function has a maximum or a minimum value, and find that value. Then state the domain and range of the function.

4. $f(x) = 6x^2$

5. $f(x) = -8x^2$

6. $f(x) = x^2 + 2x$

7. $f(x) = -2x^2 + 4x - 3$

8. $f(x) = 3x^2 + 12x + 3$

9. $f(x) = 2x^2 + 4x + 1$

10. $f(x) = 3x^2$

11. $f(x) = x^2 + 1$

12. $f(x) = -x^2 + 6x - 15$

13. $f(x) = 2x^2 - 11$

14. $f(x) = x^2 - 10x + 5$

15. $f(x) = -2x^2 + 8x + 7$

4-1 Practice**Graphing Quadratic Functions**

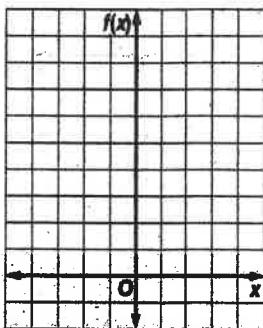
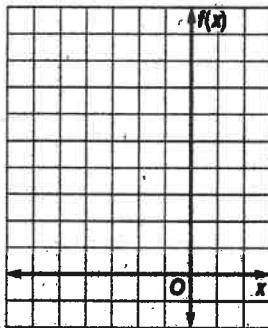
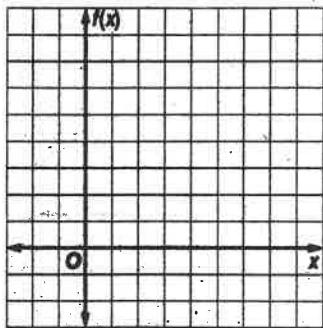
Complete parts a–c for each quadratic function.

- Find the y -intercept, the equation of the axis of symmetry, and the x -coordinate of the vertex.
- Make a table of values that includes the vertex.
- Use this information to graph the function.

1. $f(x) = x^2 - 8x + 15$

2. $f(x) = -x^2 - 4x + 12$

3. $f(x) = 2x^2 - 2x + 1$



Determine whether each function has a *maximum* or *minimum* value, and find that value. Then state the domain and range of the function.

4. $f(x) = x^2 + 2x - 8$

5. $f(x) = x^2 - 6x + 14$

6. $v(x) = -x^2 + 14x - 57$

7. $f(x) = 2x^2 + 4x - 6$

8. $f(x) = -x^2 + 4x - 1$

9. $f(x) = -\frac{2}{3}x^2 + 8x - 24$

- 10. GRAVITATION** From 4 feet above a swimming pool, Susan throws a ball upward with a velocity of 32 feet per second. The height $h(t)$ of the ball t seconds after Susan throws it is given by $h(t) = -16t^2 + 32t + 4$. For $t \geq 0$, find the maximum height reached by the ball and the time that this height is reached.

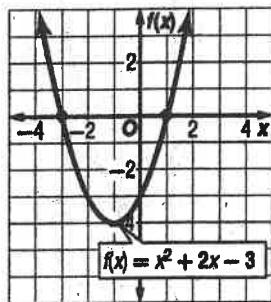
- 11. HEALTH CLUBS** Last year, the SportsTime Athletic Club charged \$20 to participate in an aerobics class. Seventy people attended the classes. The club wants to increase the class price this year. They expect to lose one customer for each \$1 increase in the price.

- What price should the club charge to maximize the income from the aerobics classes?
- What is the maximum income the SportsTime Athletic Club can expect to make?

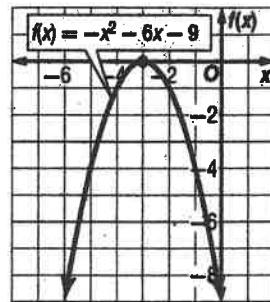
4-2 Skills Practice**Solving Quadratic Equations By Graphing**

Use the related graph of each equation to determine its solutions.

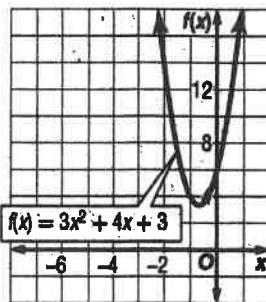
1. $x^2 + 2x - 3 = 0$



2. $-x^2 - 6x - 9 = 0$

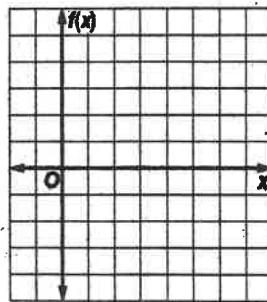


3. $3x^2 + 4x + 3 = 0$

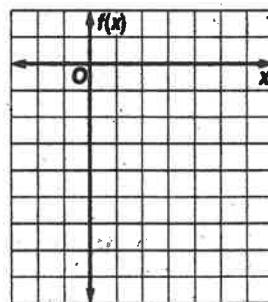


Solve each equation. If exact roots cannot be found, state the consecutive integers between which the roots are located.

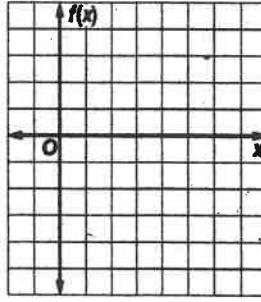
4. $x^2 - 6x + 5 = 0$



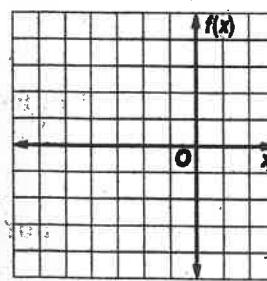
5. $-x^2 + 2x - 4 = 0$



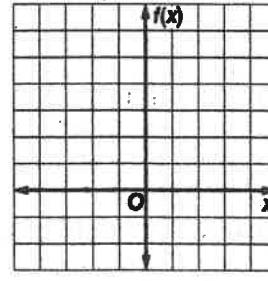
6. $x^2 - 6x + 4 = 0$



7. $-x^2 - 4x = 0$



8. $-x^2 + 36 = 0$



4-3 Skills Practice**Solving Quadratic Equations by Factoring**

Write a quadratic equation in standard form with the given root(s).

1. 1, 4

2. 6, -9

3. -2, -5

4. 0, 7

5. $-\frac{1}{3}, -3$

6. $-\frac{1}{2}, \frac{3}{4}$

Factor each polynomial.

7. $m^2 + 7m - 18$

8. $2x^2 - 3x - 5$

9. $4z^2 + 4z - 15$

10. $4p^2 + 4p - 24$

11. $3y^2 + 21y + 36$

12. $c^2 - 100$

Solve each equation by factoring.

13. $x^2 = 64$

14. $x^2 - 100 = 0$

15. $x^2 - 3x + 2 = 0$

16. $x^2 - 4x + 3 = 0$

17. $x^2 + 2x - 3 = 0$

18. $x^2 - 3x - 10 = 0$

19. $x^2 - 6x + 5 = 0$

20. $x^2 - 9x = 0$

21. $x^2 - 4x = 21$

22. $2x^2 + 5x - 3 = 0$

23. $4x^2 + 5x - 6 = 0$

24. $3x^2 - 13x - 10 = 0$

 **NUMBER THEORY** Find two consecutive integers whose product is 272.

4-4 Skills Practice**Complex Numbers****Simplify.**

1. $\sqrt{99}$

2. $\sqrt{\frac{27}{49}}$

3. $\sqrt{52x^3y^5}$

4. $\sqrt{-108x^7}$

5. $\sqrt{-81x^6}$

6. $\sqrt{-23} \cdot \sqrt{-46}$

7. $(3i)(-2i)(5i)$

8. i^{11}

9. i^{65}

10. $(7 - 8i) + (-12 - 4i)$

11. $(-3 + 5i) + (18 - 7i)$

12. $(10 - 4i) - (7 + 3i)$

13. $(7 - 6i)(2 - 3i)$

14. $(3 + 4i)(3 - 4i)$

15. $\frac{8 - 6i}{3i}$

16. $\frac{3i}{4 + 2i}$

Solve each equation.

17. $3x^2 + 3 = 0$

18. $5x^2 + 125 = 0$

19. $4x^2 + 20 = 0$

20. $-x^2 - 16 = 0$

21. $x^2 + 18 = 0$

22. $8x^2 + 96 = 0$

Find the values of ℓ and m that make each equation true.

23. $20 - 12i = 5\ell + (4m)i$

24. $\ell - 16i = 3 - (2m)i$

25. $(4 + \ell) + (2m)i = 9 + 14i$

26. $(3 - m) + (7\ell - 14)i = 1 + 7i$

4-4 Practice**Complex Numbers****Simplify.**

1. $\sqrt{-36}$

2. $\sqrt{-8} \cdot \sqrt{-32}$

3. $\sqrt{-15} \cdot \sqrt{-25}$

4. $(-3i)(4i)(-5i)$

5. $(7i)^2(6i)$

6. i^{42}

7. i^{55}

8. i^{89}

9. $(5 - 2i) + (-13 - 8i)$

10. $(7 - 6i) + (9 + 11i)$

11. $(-12 + 48i) + (15 + 21i)$

12. $(10 + 15i) - (48 - 30i)$

13. $(28 - 4i) - (10 - 30i)$

14. $(6 - 4i)(6 + 4i)$

15. $(8 - 11i)(8 - 11i)$

16. $(4 + 3i)(2 - 5i)$

17. $(7 + 2i)(9 - 6i)$

18. $\frac{6 + 5i}{-2i}$

19. $\frac{2}{7 - 8i}$

20. $\frac{3 - i}{2 + i}$

21. $\frac{2 - 4i}{1 + 3i}$

Solve each equation.

22. $5n^2 + 35 = 0$

23. $2m^2 + 10 = 0$

24. $4m^2 + 76 = 0$

25. $-2m^2 - 6 = 0$

26. $-5m^2 - 65 = 0$

27. $\frac{3}{4}x^2 + 12 = 0$

Find the values of ℓ and m that make each equation true.

28. $15 - 28i = 3\ell + (4m)i$

29. $(6 - \ell) + (3m)i = -12 + 27i$

30. $(3\ell + 4) + (3 - m)i = 16 - 3i$

31. $(7 + m) + (4\ell - 10)i = 3 - 6i$

32. **ELECTRICITY** The impedance in one part of a series circuit is $1 + 3j$ ohms and the impedance in another part of the circuit is $7 - 5j$ ohms. Add these complex numbers to find the total impedance in the circuit.33. **ELECTRICITY** Using the formula $E = IZ$, find the voltage E in a circuit when the current I is $3 - j$ amps and the impedance Z is $3 + 2j$ ohms.

Answers (Lesson 4-1)

4-1 Study Guide and Intervention

(continued)

Graphing Quadratic Functions

Maximum and Minimum Values The y -coordinate of the vertex of a quadratic function is the maximum value or minimum value of the function.

Minimum or Maximum Value The graph of $f(x) = ax^2 + bx + c$, where $a \neq 0$, opens up and has a minimum value, and find that value. Then state the domain and range of the function.

Example Determine whether each function has a maximum or minimum value, and find that value. Then state the domain and range of the function.

a. $f(x) = 3x^2 - 6x + 7$

For this function, $a = 3$ and $b = -6$. Since $a > 0$, the graph opens up, and the function has a minimum value.

The minimum value is the y -coordinate of the vertex. The x -coordinate of the vertex is $\frac{-b}{2a} = \frac{-(-6)}{2(3)} = 1$.

Evaluate the function at $x = 1$ to find the minimum value.
 $f(1) = 3(1)^2 - 6(1) + 7 = 4$, so the minimum value of the function is 4. The domain is all real numbers. The range is all reals greater than or equal to the minimum value, that is $\{f(x) | f(x) \geq 4\}$.

Exercises

Determine whether each function has a maximum or minimum value, and find that value. Then state the domain and range of the function.

1. $f(x) = 2x^2 - x + 10$

min., $\frac{7}{8}$; all reals;

$\{f(x) | f(x) \geq \frac{7}{8}\}$

2. $f(x) = x^2 + 5x + 2$

min., $-\frac{17}{4}$; all reals;

$\{f(x) | f(x) \geq -\frac{17}{4}\}$

3. $f(x) = -x^2 - 4x + 10$

max., -14 ; all reals;

$\{f(x) | f(x) \leq -14\}$

Glencoe Algebra 2

NAME _____ DATE _____ PERIOD _____

Skills Practice

Graphing Quadratic Functions

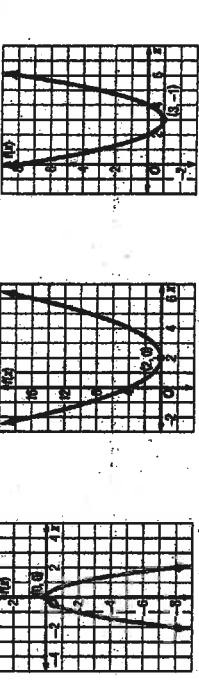
Complete parts a–c for each quadratic function.

- Find the y -intercept, the equation of the axis of symmetry, and the x -coordinate of the vertex.
- Make a table of values that includes the vertex.
- Use this information to graph the function.

1. $f(x) = -2x^2$

0; $x = 0$

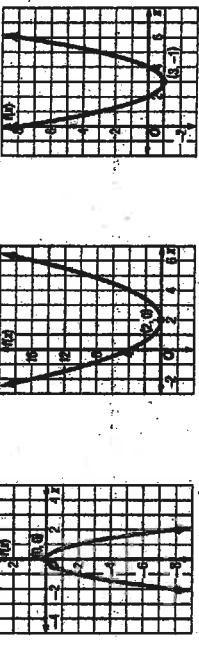
x	-2	-1	0	1	2
$f(x)$	-8	-2	0	-2	-8
$f(x)$	16	4	0	4	16



2. $f(x) = x^2 - 4x + 4$

4; $x = 2$

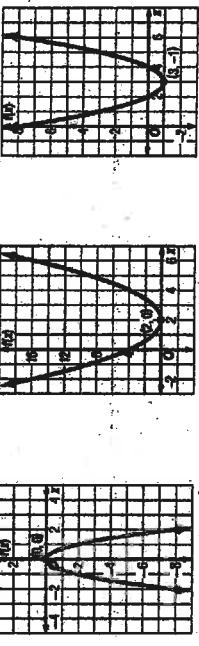
x	-2	-1	0	1	2	3	4
$f(x)$	8	0	-4	0	4	16	32
$f(x)$	16	4	0	4	16	32	48



3. $f(x) = x^2 - 6x + 8$

8; $x = 3$

x	-2	-1	0	1	2	3	4	5	6
$f(x)$	8	0	-4	0	4	16	32	48	64
$f(x)$	16	4	0	4	16	32	48	64	80



Determine whether each function has a minimum or a maximum value, and find that value. Then state the domain and range of the function.

4. $f(x) = 6x^2$

min.; 0; $D = \{\text{all real numbers}\}$

5. $f(x) = 3x^2 + 4x - 3$

min.; -1; $D = \{\text{all real numbers}\}$

6. $f(x) = 4x^2 + x + 3$

min., $\frac{15}{16}$; all reals;

$\{f(x) | f(x) \geq \frac{15}{16}\}$

7. $f(x) = -x^2 - 10x + 5$

max., -25; all reals;

$\{f(x) | f(x) \leq -25\}$

8. $f(x) = x^2 - 10x + 10$

min., -20; all reals;

$\{f(x) | f(x) \geq -20\}$

9. $f(x) = -6x^2 + 12x + 21$

max., 27; all reals;

$\{f(x) | f(x) \leq 27\}$

Glencoe Algebra 2

4-1 Practice

Graphing Quadratic Functions

Complete parts a–c for each quadratic function.

- a. Find the y -intercept, the equation of the axis of symmetry, and the x -coordinate of the vertex.

- b. Make a table of values that includes the vertex.

- c. Use this information to graph the function.

1. $f(x) = x^2 - 8x + 15$

$15; x = 4; 4$

2. $f(x) = -x^2 - 4x + 12$

$12; x = -2; -2$

$1; x = 0.5; 0.5$

3. $f(x) = 2x^2 - 2x + 1$

$1; x = 0.5; 0.5$

x	0	2	4	6	8
$f(x)$	15	3	-1	3	15
	15	3	-1	3	15
x	0	2	4	6	8
$f(x)$	15	3	-1	3	15

4. $f(x) = x^2 + 2x - 8$

$-8; x = -1; -1$

5. $f(x) = x^2 - 6x + 14$

$14; x = 3; 3$

6. $f(x) = -x^2 + 14x - 57$

$57; x = 7; 7$

7. $f(x) = 2x^2 + 4x - 6$

$-6; x = -1; -1$

8. $f(x) = -x^2 + 8x - 24$

$24; x = 4; 4$

9. $f(x) = -\frac{2}{3}x^2 + 8x - 24$

$24; x = 6; 6$

10. $f(x) = \frac{5}{4}x^2 + \frac{5}{2}x + 15$

$15; x = -2; -2$

11. $f(x) = -16x^2 + 32x + 4$

$4; x = 2; 2$

12. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

13. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

14. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

15. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

16. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

17. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

18. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

19. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

20. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

21. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

22. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

23. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

24. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

25. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

26. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

27. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

28. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

29. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

30. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

31. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

32. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

33. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

34. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

35. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

36. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

37. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

38. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

39. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

40. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

41. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

42. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

43. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

44. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

45. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

46. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

47. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

48. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

49. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

50. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

51. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

52. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

53. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

54. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

55. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

56. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

57. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

58. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

59. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

60. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

61. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

62. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

63. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

64. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

65. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

66. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

67. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

68. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

69. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

70. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

71. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

72. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

73. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

74. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

75. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

76. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

77. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

78. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

79. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

80. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

81. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

82. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

83. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

84. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

85. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

86. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

87. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

88. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

89. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

90. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

91. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

92. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

93. $f(x) = -\frac{1}{4}x^2 + 1$

$1; x = 0; 0$

4-2 Study Guide and Intervention

(continued)

Solving Quadratic Equations by Graphing

Estimate Solutions Often, you may not be able to find exact solutions to quadratic equations by graphing. But you can use the graph to estimate solutions.

Example 1 Solve $x^2 - 2x - 2 = 0$ by graphing. If exact roots cannot be found, state the consecutive integers between which the roots are located.

The equation of the axis of symmetry of the related function is

$$x = \frac{-b}{2a} = 1, \text{ so the vertex has } x\text{-coordinate 1. Make a table of values.}$$

x	-1	0	1	2	3
$f(x)$	1	-2	-3	-2	1

The x -intercepts of the graph are between 2 and 3 and between 0 and -1. So one solution is between 2 and 3, and the other solution is between 0 and -1.

Exercises Solve the equations. If exact roots cannot be found, state the consecutive integers between which the roots are located.

1. $x^2 - 4x + 2 = 0$



between 0 and 1;
between 3 and 4

2. $x^2 + 6x + 6 = 0$



between -2 and -1;
between -5 and -4

3. $x^2 + 4x + 2 = 0$



between -1 and 0;
between -4 and -3

4. $-x^2 + 2x + 4 = 0$



between 2 and 3;
between 3 and 4

5. $2x^2 - 12x + 17 = 0$



between 2 and 3;
between 3 and 4

6. $-\frac{1}{2}x^2 + x + \frac{5}{2} = 0$



between -2 and -1;
between 3 and 4

7. $-x^2 - 4x = 0$



between 2 and 3;
between 3 and 4

8. $-x^2 + 36 = 0$

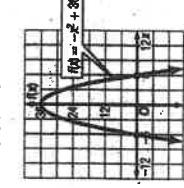


between -2 and -1;
between 3 and 4

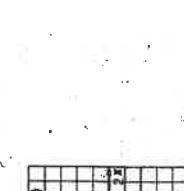
no real solutions
no real solutions

between 0 and 1;
between 5 and 6

no real solutions
no real solutions



-6, 6



0, -4

Answers (Lesson 4-2)

Lesson 4-2



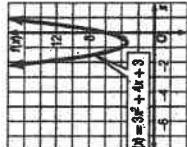
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4-2 Skills Practice

Solving Quadratic Equations By Graphing

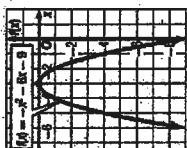
Use the related graph of each equation to determine its solutions.

1. $x^2 + 2x - 3 = 0$



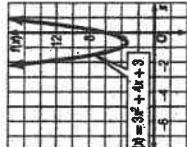
-3, 1

2. $-x^2 - 6x - 9 = 0$



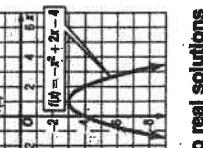
-3

3. $3x^2 + 4x + 3 = 0$



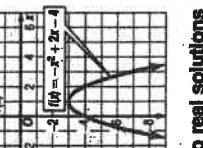
-3

4. $x^2 - 6x + 5 = 0$



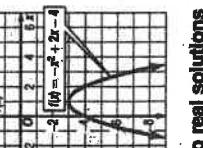
1, 5

5. $-x^2 + 2x - 4 = 0$



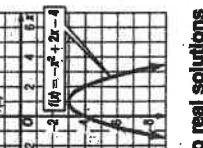
-3

6. $x^2 - 6x + 4 = 0$



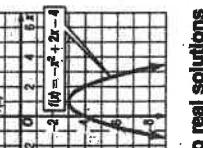
2, 4

7. $-x^2 - 4x = 0$



-4

8. $-x^2 + 36 = 0$

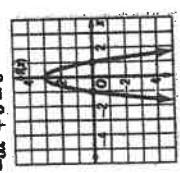


-6, 6

4-2 Practice**Solving Quadratic Equations By Graphing**

Use the related graph of each equation to determine its solutions.

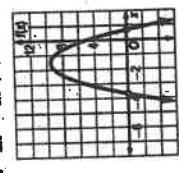
1. $-3x^2 + 3 = 0$



-1, 1

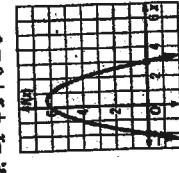
Solve each equation. If exact roots cannot be found, state the consecutive integers between which the roots are located.

4. $-2x^2 - 6x + 5 = 0$



between 0 and 1; between -4 and -3

7. $-x^2 + x + 6 = 0$



3, -2

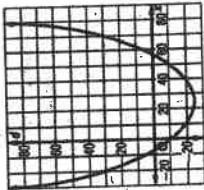
8. GRAVITY Use the formula $H(t) = v_0 t - 16t^2$, where $H(t)$ is the height of an object in feet, v_0 is the object's initial velocity in feet per second, and t is the time in seconds.

- a. Martha throws a baseball with an initial upward velocity of 60 feet per second. Ignoring Marta's height, how long after she releases the ball will it hit the ground? 3.75 s

- b. A volcanic eruption blasts a boulder upward with an initial velocity of 240 feet per second. How long will it take the boulder to hit the ground if it lands at the same elevation from which it was ejected? 15 s

4-2 Word Problem Practice**Solving Quadratic Equations by Graphing**

- 4. RADIO TELESCOPE** The cross-section of a large radio telescope is a parabola. The dish is set into the ground. The equation that describes the cross-section is $d = \frac{2}{75}x^2 - \frac{4}{3}x - \frac{32}{3}$, where d gives the depth of the dish below ground and x is the distance from the center, both in meters. If the dish does not extend above the ground level, what is the diameter of the dish? Solve by graphing.



1, 2

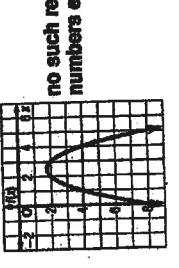
Solve each equation. If exact roots cannot be found, state the consecutive integers between which the roots are located.

6. $2x^2 - x - 6 = 0$



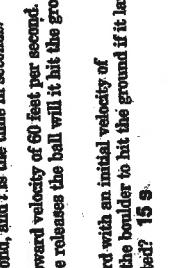
-1.5, 2

7. $x^2 + 10x + 24 = 0$



no such real numbers exist

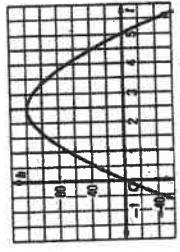
8. $-x^2 + 5x - 8 = 0$



Chapter 4

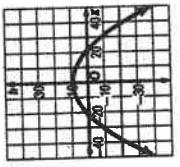
Answers (Lesson 4-2)

- 1. TRAJECTORIES** David threw a baseball into the air. The function of the height of the baseball in feet is $h = 80t - 16t^2$, where t represents the time in seconds after the ball was thrown. Use this graph of the function to determine how long it took for the ball to fall back to the ground.



5 seconds

- 2. BRIDGES** In 1895, a brick arch railway bridge was built on North Avenue in Baltimore, Maryland. The arch is described by the equation $h = 9 - \frac{1}{50}x^2$, where h is the height in yards and x is the distance in yards from the center of the bridge. Graph this equation and describe, to the nearest yard, where the bridge touches the ground.



- 21 yards from the center of the bridge on either side at $(-21, 0)$ and $(21, 0)$
- 3. LOGIC** Wilma is thinking of two numbers. The sum is 2 and the product is -24. Use a quadratic equation to find the two numbers.

- 6 and -4

- b. Do the boats ever collide?
- NO

- 5. BOATS** The distance between two boats is $d = \sqrt{t^2 - 10t + 36}$, where d is distance in meters and t is time in seconds.

- c. Make a graph of d^2 versus t .



4-3 Study Guide and Intervention

(continued)

Solving Quadratic Equations by Factoring

Solve Equations by Factoring. When you use factoring to solve a quadratic equation, you use the following property.

Zero Product Property. For any real numbers a and b , if $ab = 0$, then either $a = 0$ or $b = 0$, or both a and $b = 0$.

Example 2 Solve each equation by factoring.

a. $3x^2 = 15x$

$$\begin{aligned} 3x^2 &= 15x \quad \text{Original equation} \\ 3x^2 - 15x &= 0 \quad \text{Subtract } 15x \text{ from both sides.} \\ 3x(x - 5) &= 0 \quad \text{Factor the binomial.} \\ x = 0 \text{ or } x - 5 &= 0 \quad \text{Zero Product Property} \\ x = 0 \text{ or } x &= 5 \quad \text{Solve each equation.} \end{aligned}$$

The solution set is $\{0, 5\}$.

Exercises
Solve each equation by factoring.

1. $6x^2 - 2x = 0$ 2. $x^2 = 7x$
 $\left\{0, \frac{1}{3}\right\}$ $\{0, 7\}$
3. $20x^2 = -25x$
 $\left\{0, -\frac{5}{4}\right\}$
4. $6x^2 = 7x$ 5. $6x^2 - 27x = 0$
 $\left\{0, \frac{9}{2}\right\}$ $\left\{0, \frac{2}{3}\right\}$
6. $12x^2 - 8x = 0$ 7. $2x^2 + x - 3 = 0$
 $\left\{-11, -3\right\}$ $\left\{\frac{3}{2}, -1\right\}$
8. $x^2 + 14x + 33 = 0$ 9. $x^2 + 14x + 33 = 0$
 $\left\{-11, -3\right\}$ $\left\{-11, -3\right\}$
10. $4x^2 + 27x - 7 = 0$ 11. $3x^2 + 28x - 10 = 0$
 $\left\{\frac{1}{4}, -7\right\}$ $\left\{-10, \frac{1}{3}\right\}$
12. $6x^2 - 5x - 4 = 0$ 13. $12x^2 - 8x + 1 = 0$
 $\left\{-\frac{1}{2}, 3\right\}$ $\left\{\frac{1}{6}, 2\right\}$
14. $5x^2 + 28x + 5000 = 0$ 15. $2x^2 - 250x + 5000 = 0$
 $\left\{\frac{1}{5}, -6\right\}$ $\{100, 25\}$
16. $2x^2 - 11x - 40 = 0$ 17. $2x^2 + 21x - 11 = 0$
 $\left\{8, -\frac{5}{2}\right\}$ $\left\{-11, \frac{1}{2}\right\}$
18. $3x^2 + 11x - 21 = 0$ 19. $6x^2 + 11x - 2 = 0$
 $\left\{\frac{3}{2}, -4\right\}$ $\left\{-2, \frac{1}{6}\right\}$
20. $4x^2 + 5x - 6 = 0$ 21. $5x^2 + 17x - 12 = 0$
 $\left\{-\frac{4}{3}, -3\right\}$ $\left\{\frac{3}{5}, -4\right\}$
22. $12x^2 + 25x + 12 = 0$ 23. $12x^2 + 18x + 6 = 0$
 $\left\{-\frac{4}{3}, -3\right\}$ $\left\{-\frac{1}{2}, -1\right\}$
24. $7x^2 - 38x + 5 = 0$ 25. $2x^2 - 3x - 5 = 0$
 $\left\{\frac{1}{7}, 5\right\}$ $\left\{2, -\frac{5}{2}\right\}$

Skills Practice**Solving Quadratic Equations by Factoring**

Write a quadratic equation in standard form with the given roots.

1. $1, 4$ $x^2 - 5x + 4 = 0$

2. -9 $x^2 + 3x - 54 = 0$

3. $-2, -5$ $x^2 + 7x + 10 = 0$

4. $0, 7$ $x^2 - 7x = 0$

5. $-\frac{1}{3}, -3$ $3x^2 + 10x + 3 = 0$

6. $-\frac{1}{2}, \frac{3}{4}$ $8x^2 - 2x - 3 = 0$

Factor each polynomial.

7. $m^2 + 7m - 18$
 $(m - 2)(m + 9)$

8. $2x^2 - 3x - 5$
 $(2x - 5)(x + 1)$

9. $4x^2 + 4x - 15$
 $(2x + 5)(2x - 3)$

10. $4y^2 + 4y - 24$
 $4(p - 2)(p + 3)$

11. $3y^2 + 25y + 36$
 $(3y + 4)(y + 9)$

12. $c^4 - 100$
 $(c + 10)(c - 10)$

Solve each equation by factoring.

13. $x^2 = 64$ $\{ -8, 8 \}$

14. $x^2 - 100 = 0$ $\{ 10, -10 \}$

15. $x^2 - 3x + 2 = 0$ $\{ 1, 2 \}$

16. $x^2 - 4x + 3 = 0$ $\{ 1, 3 \}$

17. $x^2 + 2x - 3 = 0$ $\{ -1, -3 \}$

18. $x^2 - 2x - 10 = 0$ $\{ 5, -2 \}$

19. $x^2 - 6x + 5 = 0$ $\{ 1, 5 \}$

20. $x^2 - 9x = 0$ $\{ 0, 9 \}$

21. $x^2 - 4x = 21$ $\{ -3, 7 \}$

22. $2x^2 + 5x - 3 = 0$ $\left\{ \frac{1}{2}, -3 \right\}$

23. $4x^2 + 4x - 6 = 0$ $\left\{ \frac{3}{4}, -2 \right\}$

24. $3x^2 - 13x - 10 = 0$ $\left\{ -\frac{2}{3}, 5 \right\}$

25. **NUMBER THEORY** Find two consecutive integers whose product is 272. **16, 17** or **-16, -17**

Answers (Lesson 4-3)

4-3 Practice

Solving Quadratic Equations by Factoring

Write a quadratic equation in standard form with the given root(s).

$$\begin{array}{ll} 1. 7, 2 & 2. 0, 3 \\ x^2 - 9x + 14 = 0 & x^2 - 3x - 40 = 0 \\ & x^2 - 3x - 40 = 0 \\ 4. -7, -8 & 5. -6, -3 \\ x^2 + 15x + 56 = 0 & x^2 + 9x + 18 = 0 \\ & x^2 + x - 12 = 0 \\ 7. 1, \frac{1}{2} & 8. \frac{1}{3}, 2 \\ 2x^2 - 3x + 1 = 0 & 3x^2 - 7x + 2 = 0 \\ & 2x^2 + 7x = 0 \end{array}$$

Factor each polynomial.

$$\begin{array}{ll} 10. r^2 + 3r^2 - 5dr & 11. 8r^2 + 2ra - 6 \\ r(r + 9)(r - 6) & 2(4a - 3)(a + 1) \\ 12. x^2 + 8 & 13. x^2 - 169 \\ & 14. 16t^3 - 169 \\ & (4t + 13)(4t - 13) \\ & (b^2 + 9)(b + 3)(b - 3) \end{array}$$

Solve each equation by factoring.

$$\begin{array}{ll} 15. x^2 - 4x - 12 = 0 & 16. x^2 - 4x - 12 = 0 \\ \{6, -2\} & \{2, 4\} \\ 17. x^2 - 16x + 64 = 0 & 18. x^2 - 6x + 8 = 0 \\ \{8, 8\} & \{-2, -4\} \\ 19. x^2 + 3x + 2 = 0 & 20. x^2 - 4x = 0 \\ \{-2, -1\} & \{0, 4\} \\ 21. 7x^2 = 4x & 22. 10x^3 = 9x \\ \left\{0, \frac{4}{7}\right\} & \left\{0, \frac{9}{10}\right\} \\ 23. x^2 = 2x + 99 & 24. x^2 + 12x = -36 \\ \{-9, 11\} & \{-6\} \\ 25. 5x^2 - 35x + 60 = 0 & 26. 36x^2 = 25 \left(\frac{5}{6} - \frac{5}{6}\right) \\ \{3, -6\} & 27. 2x^2 - 8x - 90 = 0 \\ \{9, -5\} & \{5, -6\} \end{array}$$

28. NUMBER THEORY Find two consecutive even positive integers whose product is 624.

$$24, 26$$

29. NUMBER THEORY Find two consecutive odd positive integers whose product is 323.

$$17, 19$$

30. GEOMETRY The length of a rectangle is 2 feet more than its width. Find the dimensions of the rectangle if its area is 65 square feet. 7 ft by 9 ft

31. PHOTOGRAPHY The length and width of a 6-inch by 8-inch photograph are reduced by the same amount to make a new photograph whose area is half that of the original. By how many inches will the dimensions of the photograph have to be reduced? 2 in.

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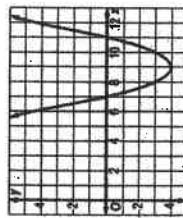
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4-3 Word Problem Practice

Solving Quadratic Equations by Factoring

4. PROGRAMMING Ray is a computer programmer. He needs to find the quadratic function of this graph for an algorithm related to a game involving dice. Provide such a function.



$$f(x) = x^2 - 16x + 77$$

1. FLASHLIGHTS When Dara shines her flashlight on the wall at a certain angle, the edge of the light area is in the shape of a parabola. The equation of the parabola is $y = 2x^2 + 2x - 60$. Factor this quadratic equation. $2(x - 5)(x + 6)$

2. SIGNS David was looking through an old algebra book and came across this equation.

$$x^2 - 6x + 8 = 0$$

- The sign in front of the 6 was blotted out. How does the missing sign depend on the signs of the roots? The missing sign is the opposite of the sign of the two roots, because their product is a positive number, 8.

3. ART The area in square inches of the drawing Monet's *Les Bassins à la Grenouille* by Claude Monet is approximated by the equation $y = x^2 - 23x + 130$. Factor the equation to find the two roots, which are equal to the approximate length and width of the drawing. 10 inches by 13 inches

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Lesson 4-3

